Flowchart for Designing Instruction

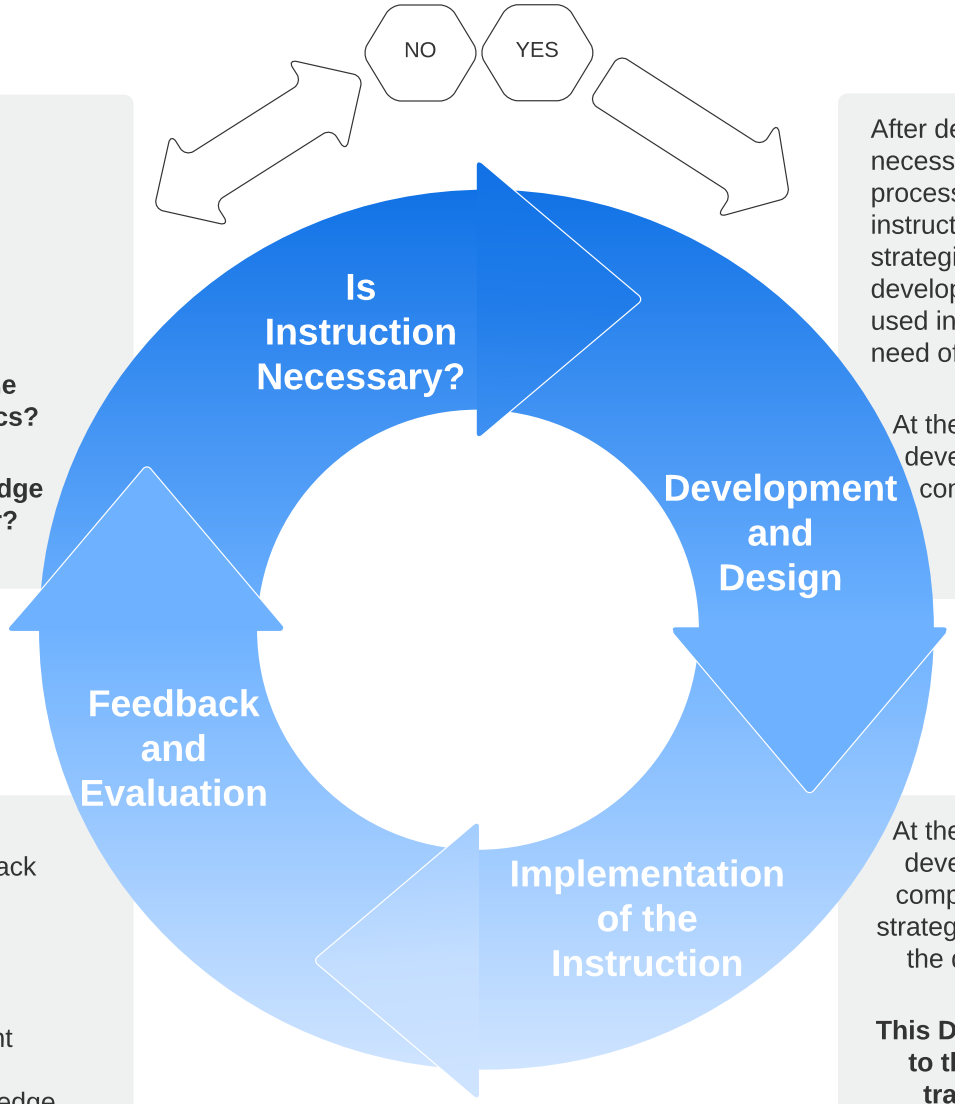
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Needs Assessment

- *Who is in Need of Instruction?*
- *What is the Need?*
- *When is the Need Revelant?*
- *Where Does the Need Take Place?*
- *Why is the Need Necessary?*
- *How is the Need Delivered?*

In determining if instruction is necessary, should we uncover the appropriate learner characteristics?

Is the Need based on the knowledge or the environment of the learner?



After determing if instruction is necessary, we facilitate the design process by establishing clear instructional objectives, tasks, and strategies that lead to the development of materials that will be used in the instruction to satisfy the need of the organization.

At the conclusion of the design and development phase, we will have compiled generative strategies for the delivery of proper instruction.

Feedback:
*The learner will provide an feedback on the implementation of the instruction. (Surveys)

Evaluation:
*The learner will complete constant assessments to determine the increase or improvement of knowledge throughtout the implementation of the instruction. (Assessments)

At the conclusion of the design and development phase, we will have compiled a collection of generative strategies that will be implemented for the delivery of proper instruction.

This Design Plan will be introduced to the desired audience by the trainer using the format and medium that was developed in the collection of generative strategies.